

Points of interest

The railway connection

The Dengie Peninsula is home to lots of classic country pubs and is proud to be a centre of local brewing in Essex. If a pint of your favorite isn't enough to wet your whistle, then check out the fantastic heritage railway museum at Mangapps, who operate a variety of classic steam and diesel locomotives throughout the year.



The Queens Head

The Queen's Head is a traditional community pub nestled in the heart of Burnham-on-Crouch, with a spacious bar, rustic furniture, and a warm, friendly atmosphere. There are usually three beers on offer, including two guest ales which often come from local microbreweries and breweries across Essex.

The Station Arms

The Station Arms is a classic Essex pub with a unique weatherboard finish and pleasant courtyard. Inside, the bar area is decorated with railway and brewery memorabilia from across the decades. It is renowned for the quality of its changing range of beers, which are mainly sourced locally. The pub does not serve food.



Wibblers Brewery Taproom

Wibblers Brewery Taproom and Kitchen is adjacent to the beautifully restored late medieval tithe barn which houses the main brewery. The spacious bar is attractively furnished, and serves several beers brewed on site, as well as creative home-cooked food using local produce when available.

Refreshments

The Queens Head	01621 502422	@queensheadburnham
The Station Arms	01621 772225	thestationarms.co.uk
Wibblers Brewery Taproom	01621 772044	wibblers.co.uk

More locations available at visitmaldondistrict.co.uk/food-and-drink

Burnham-on-Crouch to Southminster

Pub Walk

Explore the ancient Dengie towns of Burnham-on-Crouch and Southminster. Enjoy stunning scenery, local beers, and great food.



Some uneven or muddy areas, walking boots recommended.



3 hours 30 minutes



7 miles



Ye Old White Harte, Burnham-on-Crouch

How to get here



Burnham-on-Crouch station, CM0 8BQ



Buses 31, 331, 332 (Chelmsford to Burnham)



Explorer 176 | Grid ref: TQ 948 964



stalemate.blur.revised



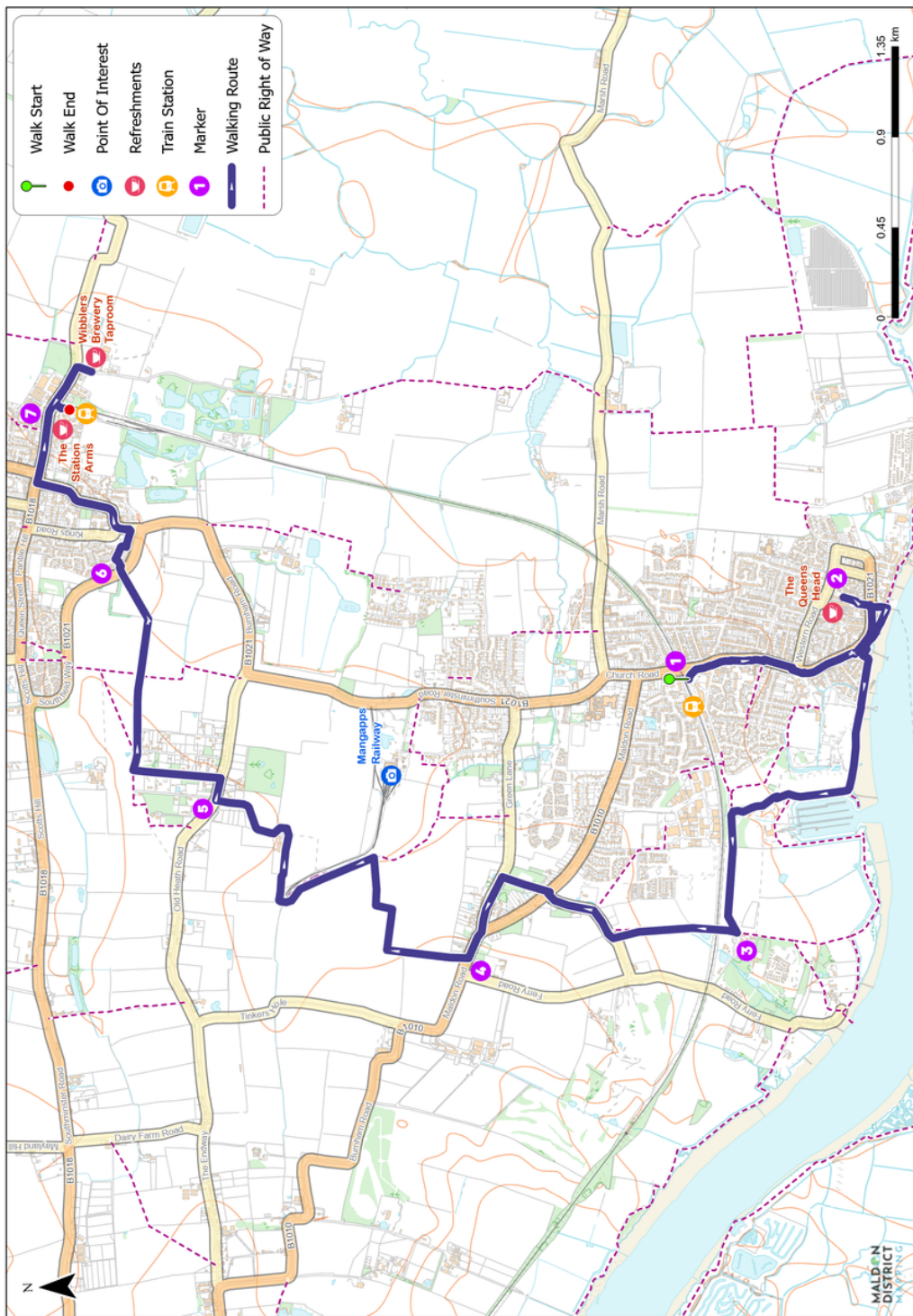
Discover the Maldon District



visitmaldondistrict.co.uk/walks



@visitmaldondistrict



Route

1. Starting at the **railway station**, turn right into **Station Road**, heading towards the **town centre**. You will pass the **Railway Hotel** and **New Welcome Sailor** on the way. Follow the main road as it bends left, where it becomes the **High Street**; you will soon pass the **Star Inn** on your right. 120 yards after passing the **Star Inn**, you will see a **narrow lane** (called **Providence**) on the left hand side. Turn left into this lane; in just over 100 yards, you will reach **the Queen's Head**.

2. Head back along **Providence** to the **High Street**, then cross over and go down **Shore Road** to reach the **waterfront**, with the **Anchor Hotel** on your left, and the **Ye Olde White Harte** on your right. Turn right here and continue along the **seawall** for 1.5 miles, leaving the **town** behind until you reach **Riverside Park** and the **marina**. Turn right and head away from the **river** through the **park** until you reach a **footpath T-junction** by a **high hedge**. Carry on the **footpath north** until you reach the **railway line**.

3. After 1.3 miles, you will reach another **footpath T-junction** near **Creeksea Place Farm**. Turn right and cross over the **railway line**, continuing ahead on the path through the **field**, with a **large sunken pond** on your left. After 100 yards, the path runs along the left-hand edge of the **adjoining field**. Continue on this path until you reach a **lane**, turn right and head to the **main road** and cross over, taking the **signed footpath** between **two houses**. The path goes through a **wooded area** until emerging on another **lane**. Turn left here and walk to the **road junction**, then turn right along the **main road**; take the **signed footpath** on the right by the **last house**.

4. Continue on the **tree-lined path** until you reach a **large field**. Follow the path on right hand edge as it zig-zags around the field edge, ending at a **junction of paths**. **Mangapps Heritage Railway** is straight ahead. Turn left at this **junction** and go along the field edge, with the **railway track** behind the trees to your right. 500 yards after the junction (passing the **Old Heath railway halt** on the way), you will reach a **footpath junction**. Bear right and follow the **footpath sign** past the end of the **railway line**. The **track** soon turns right along the left hand edge of a **field**, then takes a **sharp left**. Shortly after, the track takes a right turn, look out for a **stile** in the **corner** of the **field**, which may be **obscured by trees**. Go over the **stile** and head along the **narrow path** to a **lane** and **Old Heath Farmhouse**. Turn right onto the **lane** for 0.3 miles until you reach **Old Heath Road**.

5. Turn right onto the **road** and then take **Scarborough Road** on the left. After passing **Rosemary Cottage**, the road turns into a **grass track**. Continue ahead, until you reach a bungalow called "**Rosewall**"; take the **footpath** to the right, skirting the **garden** and passing through a **hedge**. Turn right along the **track** running along the right hand edge of the **field**. When the **hedge** on your right finishes, continue straight on the track through the middle of two **large fields** until your reach a **footpath crossroad**. Continue ahead on the path which goes through the **middle of a field to a footbridge**. Cross the **bridge** and head across the **field** to the **left corner**, towards the last **electricity pylon** on the left (with the **houses** visible over the road).

6. Cross the **main road** and take the **footpath** opposite through the **hedge**. Walk up the **cul-de-sac** and turn right onto **Buttercup Way**. Follow the **road** round to the right, and 100 yards after the junction with the **cul-de-sac**, you will see a **footpath sign** on the left. Take this path **between the gardens** until you reach **Burnham Road**, then turn left. Continue along the **road**, passing the **primary school**, to **St Leonard's church**. Turn right onto the **High Street**, which becomes **Station Road**; **the King's Head** is opposite the church. After 300 yards, you will see **the Station Arms** on the right.

7. On leaving **the Station Arms**, turn right onto **Station Road** and continue past **Tattersalls Chase** on your right, and continue straight on **Hall Road** for 200 yards. Turn right onto **Goldlands Road**; **Wibblers Brewery Taproom** is 50 yards ahead on the left. After visiting the **Taproom**, backtrack to **Tattersalls Chase**, turning left to reach **Southminster railway station**. From here, take the **train** back to **Burnham-on-Crouch** to complete the walk.